TObject

fUniqueID	kZombie
fBits	kBitMask
fgDtorOnly	kSingleKey
fgObjectStat	kOverwrite
kIsOnHeap	fgIsA
kNotDeleted	

MakeZombie	IsOnHeap
DoError	IsZombie
TObject	Notify
TObject	Is
operator=	Paint
AppendPad	Pop
Browse	Print
ClassName	Read
Clear	RecursiveRemove
Clone	SavePrimitive
Compare	SetDrawOption
Copy	SetUniqueID
Delete	UseCurrentStyle
DistancetoPrimitive	Write
Draw	operator new
DrawClass	operator new
DrawClone	operator delete
Dump	SetBit
Execute	SetBit
Execute	ResetBit
ExecuteEvent	TestBit
FindObject	InvertBit
FindObject	Warning
GetDrawOption	Error
GetUniqueID	SysError
GetName	Fatal
GetIconName	AbstractMethod
GetOption	MayNotUse
GetObjectInfo	GetDtorOnly
GetTitle	SetDtorOnly
HandleTimer	GetObjectStat
Hash	SetObjectStat
InheritsFrom	Class
InheritsFrom	Class_Name
Inspect	IsA
IsFolder	ShowMembers
IsEqual	Streamer
IsSortable	

LCDVTopIVRT

maxtry	a4vec
epscut	qvtx
m_ntrk	chisquared
track_list[100]	vsig
m_fitparm	fgIsA
m_error	

LCDVTopIVRT	GetVertexCharge
LCDVTopIVRT	GetVertexVector
LCDVTopIVRT	GetVertexX
LCDVTopIVRT	GetVertexY
LCDVTopIVRT	GetVertexZ
AddTrack	GetVsig
AddTrack	IndexOfTrack
AddTracks	linearizeChargedTrack
AddTracks	RemoveTrackAt
CalcFourVector	RemoveTrackAt
Clean	RemoveTrack
CompressTracksList	RemoveTrack
DeleteTracks	SetEpsCut
FilteringToAddTrack	SetMaxtry
FilteringToRemoveTrack	SetVertex
GetChi2	SetVertex
GetDecayLength	SetVsig
GetEpscut	SmoothingParameters
GetError	Tracks
GetErrorDecayLength	VertexFit
GetErrorMatrixVertex	VertexFit
GetFitParm	operator=
GetFourVector	IsSortable
GetFourVectorPx	Compare
GetFourVectorPy	Init
GetFourVectorPz	Init
GetFourVectorE	Filtering
GetMass	Class
GetMaxtry	Class_Name
GetPchi2	IsA
GetTrack4MomentumVector	ShowMembers
GetTrackEntries	Streamer
GetTrackAt	
GetTrackMomentumVector	