TObject

fUniqueID	kZombie
fBits	kBitMask
fgDtorOnly	kSingleKey
fgObjectStat	kOverwrite
kIsOnHeap	fgIsA
kNotDeleted	

MakeZombie	IsOnHeap
DoError	IsZombie
TObject	Notify
TObject	Is
operator=	Paint
AppendPad	Pop
Browse	Print
ClassName	Read
Clear	RecursiveRemove
Clone	SavePrimitive
Compare	SetDrawOption
Copy	SetUniqueID
Delete	UseCurrentStyle
DistancetoPrimitive	Write
Draw	operator new
DrawClass	operator new
DrawClone	operator delete
Dump	SetBit
Execute	SetBit
Execute	ResetBit
ExecuteEvent	TestBit
FindObject	InvertBit
FindObject	Warning
GetDrawOption	Error
GetUniqueID	SysError
GetName	Fatal
GetIconName	AbstractMethod
GetOption	MayNotUse
GetObjectInfo	GetDtorOnly
GetTitle	SetDtorOnly
HandleTimer	GetObjectStat
Hash	SetObjectStat
InheritsFrom	Class
InheritsFrom	Class_Name
Inspect	IsA
IsFolder	ShowMembers
IsEqual	Streamer
IsSortable	

LCDSwimTraj

INTERSECT_CYLIN	xtrj
INTERSECT_ZMINUS	ptrj
INTERSECT_NONE	xnew
INTERSECT_ZPLUS	pnew
INTERSECT_CYLOUT	m_tkpar[5]
INTERSECT_XYMOM	deltaS
INTERSECT_UNCHARGED	totalS
INTERSECT_PATHOK	fgIsA
INTERSECT_ERROR	
q	

LCDSwimTraj	GetCharge
HelixToCyl	GetS
SetParticleParams	CalcTrackParameters
Update	CheckInside
HelixPath	CircleIntersect
HelixPath	PhaseChange
LinePath	QuadRoot
LineToCyl	ShortestPath
GetNewPos	Class
GetNewPosPtr	Class_Name
GetNewMom	IsA
GetNewMomPtr	ShowMembers
GetIniPos	Streamer
GetIniPosPtr	StreamerNVirtual
GetIniMom	
GetIniMomPtr	