

LC Background Requirements

- **Introduction: background sources @ the LC IP**
- **Detector tolerance levels**
 - ① naive detector model
 - ① pain-threshold 'guesstimates'
- **'Some' open issues**
 - ① are the advertised tolerance levels reasonable? consistent?
 - ① muons
 - ① lost particles
 - ① synchrotron radiation
- **Conclusions**

Beam-Beam Interaction at the LC IP

Beams attracted to each other reduce effective spot size and increase luminosity

- $H_D \sim 1.4 - 2.1$

Pinch makes **beamstrahlung photons**:

- 0.9-1.6 γ/e^- with $E_\gamma \sim 3-9 \% E_{\text{beam}}$
- Photons go straight to the dump & are not a background source (at least by themselves)

Particles that **lose a photon are off-energy**

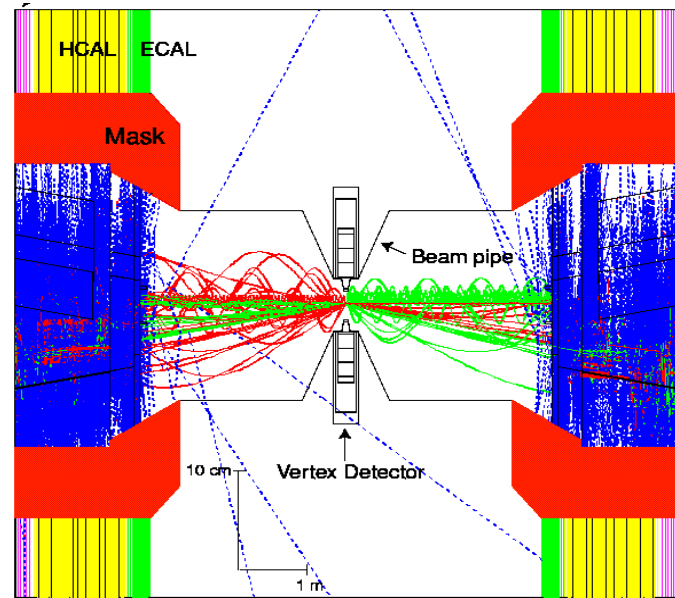
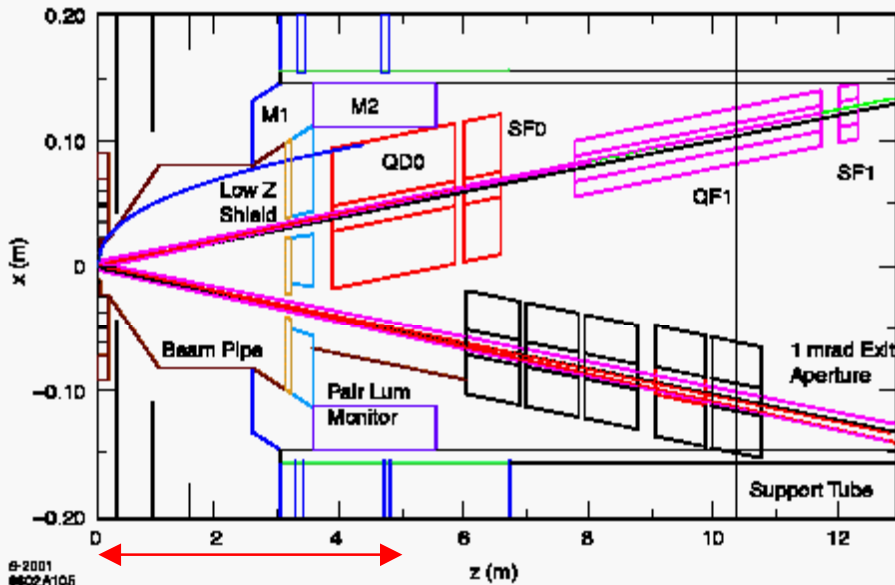
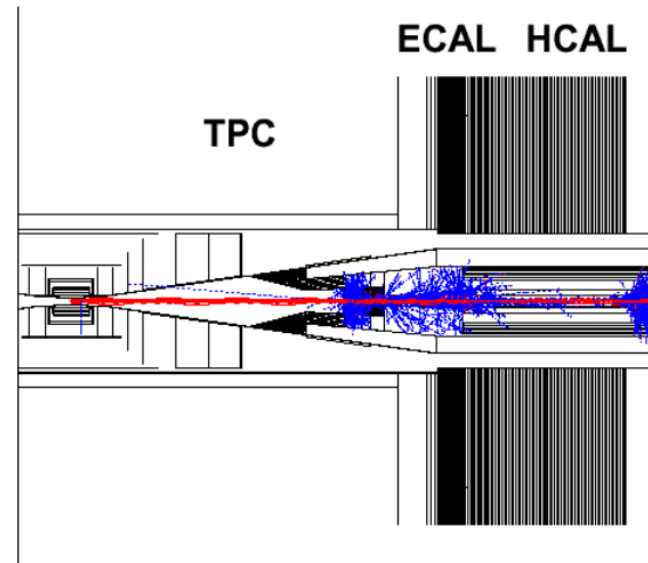
- Physics problem: luminosity spectrum
- Extraction line problem:
 - NLC 1 TeV design has 77 kW of beam with $E < E_{\text{nom}}/2 \Rightarrow 4\text{kW lost (0.25\% loss)}$

Photons interact with opposing **e, γ** to produce **e^+e^- pairs and hadrons**

Background Sources

IP Backgrounds

- **Beam-Beam Interaction**
 - Disrupted primary beam
 - Extraction Line Losses
 - Beamstrahlung photons
 - e^+e^- pairs from beamstr., $\gamma\gamma$ interactions
 - h^\pm/n from beamstr., $\gamma\gamma$ interactions
- **Radiative Bhabhas ($e^+e^- \rightarrow e^+e^- \gamma$)**



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Have been studied to death

Scale with luminosity

1. *Transport them away from IP*
2. *Shield sensitive detectors*
3. *Exploit detector timing*

Machine Backgrounds

- **Muon production at collimators**
- **Direct Beam Loss (e^\pm halo) near IP**
- **Synchrotron Radiation**
- **Collimator edge scattering**
- **Beam-Gas**
- **Neutrons from dumps/extrct'n line**

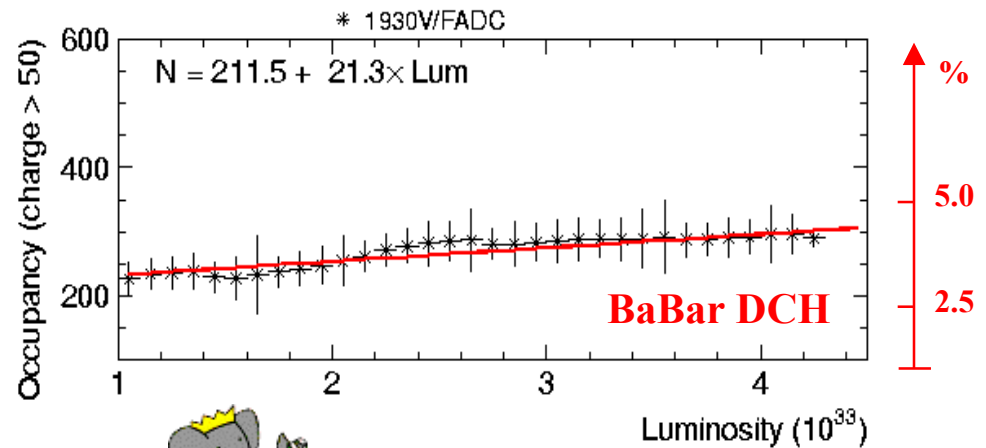
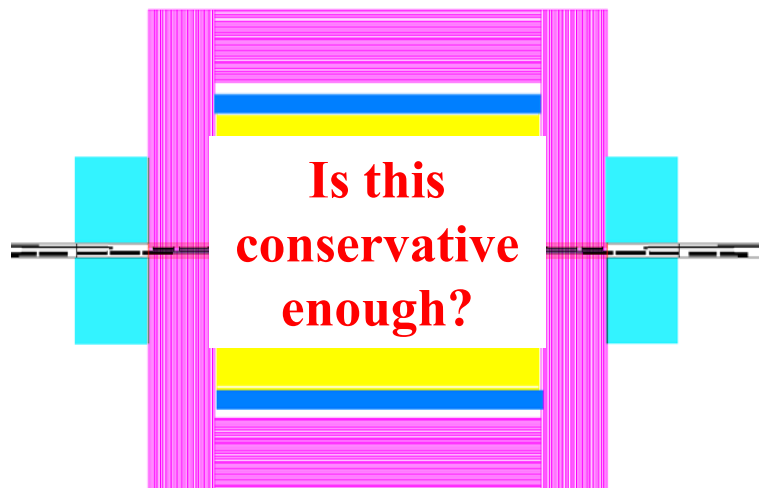
Our topic today

1. *Don't make them*
2. *Keep them from IP if you do*

A (very) naive detector-tolerance model

Subdetector	Tolerance criterion
Vertex detector	Rad. damage (worst-case: CCD's) : $< 3 \cdot 10^9 \text{ n cm}^{-2}$ Occupancy: $< 1\%$ (hit density)
Time Projection Chamber	Occupancy: $< 1\%$ (hit density)
Calorimeter	'Occupancy': $< 1\%$ (MIPs), or about $< 100 \text{ GeV}$
Muon system	$< 1 \text{ per m}^2$

Generic LC detector



Detector-response model (*)

(*) As per R. Settles et. al., TESLA St Malo workshop

Subdetector	Granularity	Sensitivity window	Fract'l sensitivity
Vertex detector (Layer 1)	20 μ x 20 μ pixels = 2500 pixels/mm ²	50 μ s (1 NLC train / 150 TESLA bunches)	Chgd trks: $\epsilon = 1.0$ (4 pixels) γ : $\epsilon = 0.02$ (4 pixels)
TPC	1.5 10^6 pads x 10^3 time buckets = 1.5 10^9 voxels		Chgd trks: $\epsilon = 1.0$ (3 p x 200 r x 10 tb) γ : $\epsilon = 0.02$ (3 p x 200 tb) n: $\epsilon = 0.01$ (3 p x 200 tb) μ : $\epsilon = 1.0$ (6 p x 1000 tb)
Calorimeter (excluding LAT/LCAL)	44,000 cells	~ 200 ns (or less?) (1 NLC train / 1 TESLA bunch)	E > 1 MIP (~ 250 MeV) Chgd trks: 1 MIP μ : 100 cells
Muon system	~ 1 cm x 5 m \perp beam axis	1 NLC train / 1 TESLA bunch ?	Chgd trks: $\epsilon = 1.0$

Background tolerance levels (*)

(*) As per R. Settles et. al., TESLA St Malo workshop

Unless otherwise stated, limits are expressed in # particles per sensitivity window (SW)
(typically 150 bunches for TESLA, 1 train for NLC in VDET/TPC)

Subdetector	Chrgd tks	γ	n (~ 1 MeV)	μ	E
Vertex detector L1	6 mm ⁻²	300 mm ⁻²	3 10 ⁷ mm ⁻²	-	-
TPC	2500 (!?)	1.25 10 ⁶ a)	2.5 10 ⁷	2500 (?)	-
Calorimeter	-	~ 40000 (E _{γ} ~2.5 MeV)	-	1% \Rightarrow 4 μ [x10 ^{b)}]	400 MIPs (100 GeV?)
Muon system	leaking jets?	not ^{c)} an issue?	not ^{c)} an issue?	1 m ⁻²	leaking jets?

a) NLC uses ~ 10⁵ γ / train as a typical upper limit

b) if the μ E deposition can be identified & subtracted in software

c) Tunnel shine can presumably be shielded out with a sufficiently massive concrete plug

Important notes

1. No generic answers – **depend strongly on subdetector technology**
2. Only guesstimates so far. Real answer **needs detailed simulations, pattern recognition studies, understanding of background distribution....**
3. 1% may sound overconservative...but we **need ~ x 10 safety factor!**

Background tolerance levels: collimation-related requirements

Subdetector	Chrgd tks	γ	n (~ 1 MeV)	μ	E
Vertex detector L1	6 mm⁻²	300 mm⁻²	<i>not a collimation issue</i>	-	-
TPC	2500	1.25 10⁶	<i>not a collimation issue</i>	2500	-
Calorimeter	-	~ 40000 (E_{γ} ~ 2.5 MeV)	-	<u>4</u> (40?)	<i>not a collimation issue</i>
Muon system	<i>not a collimation issue</i>	-	-	1 m⁻²	<i>not a collimation issue</i>

'Typical' requirements

- **primary collimation** efficiency must be good enough so that # μ 's from **secondary collimation system / FFS 'not dominant'**
- **no synchrotron-radiation (SR) photon hits** beam tube /mask/SVT **'near IP'**
- **no (< 1) high-energy e[±] hits** beam tube /mask/SVT **'near IP'** (i.e. within the **Final Doublet - or closer**)

Some ‘personal worries’

○ The ‘typical requirements’ above are

› **based on experience....**

‘At SLD/SLC SR WAS a (THE?) PROBLEM’ (*TWM et. al.*)

- SR from triplet WOULD have directly hit beam-pipe and VXD
- Conical masks were installed to shadow the beam pipe inner radius and geometry set so that photons needed a minimum of TWO bounces to hit a detector
- Quantitative measurements of background rates could be fit by a “**flat halo**” model where it was assumed that between 0.1% and 1% (in the early days) of the beam filled the phase space allowed by the collimator setting.

› **but somewhat arbitrary, and not yet supported by quantitative detector studies (to my knowledge)**

○ **It is important for the LC detector community to put them on a more robust basis. In addition, I would like to suggest a few ‘sanity checks’...**

Open issues & 'sanity checks'

○ Muons

- ① Comparisons of muon yields ($\# e^\pm$ lost / μ @ IP) at low & high c.m. energy (500 GeV vs. 800, 1000 or 3000 GeV) appear inconsistent across LC designs
- ① Secondary e^\pm energy cutoff (> 50 GeV in A. Drozhdin's code) may be too high to realistically model 'harmful' μ production
- ① tunnel modelling (wrt μ transport): a huge job by itself....

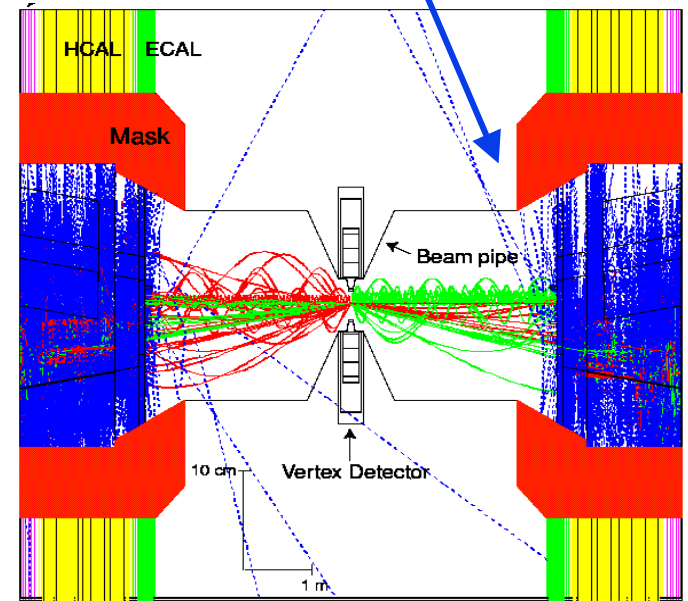
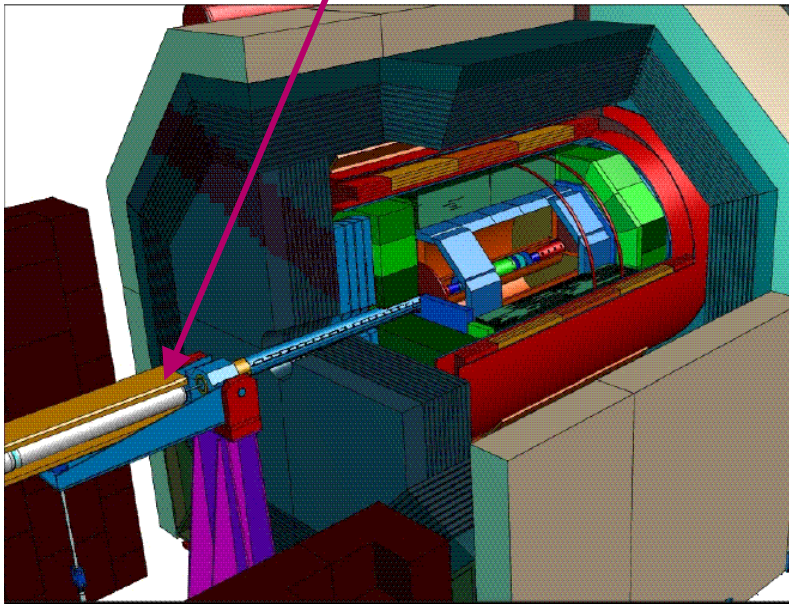
○ Electromagnetic debris: production & transport

- ① Is the showering in 'thin' machine elements (vacuum pipe, magnets) modelled with enough realism to be sure we are not overlooking potential problems?
- ① High energy e^\pm losses 'near' the IP:
 - › what is reasonable tolerance level (TWM: 'a few ten per train'?)
 - › how near is 'near' ?

See more recent results in T. Markiewicz's talk later today

How far upstream of the IP do electromagnetic debris matter ?

Can showers produced by full-energy e^\pm 10-20 m from the IP on the incoming beam side cause substantial backgrounds, in view of ?

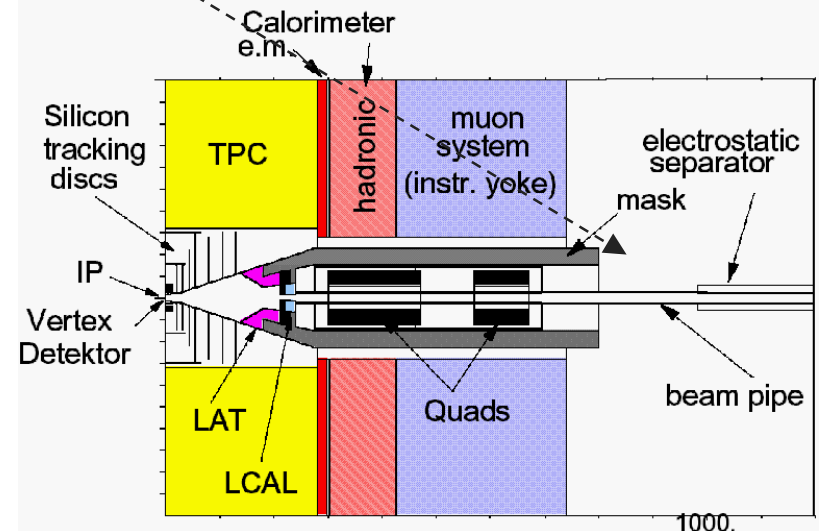
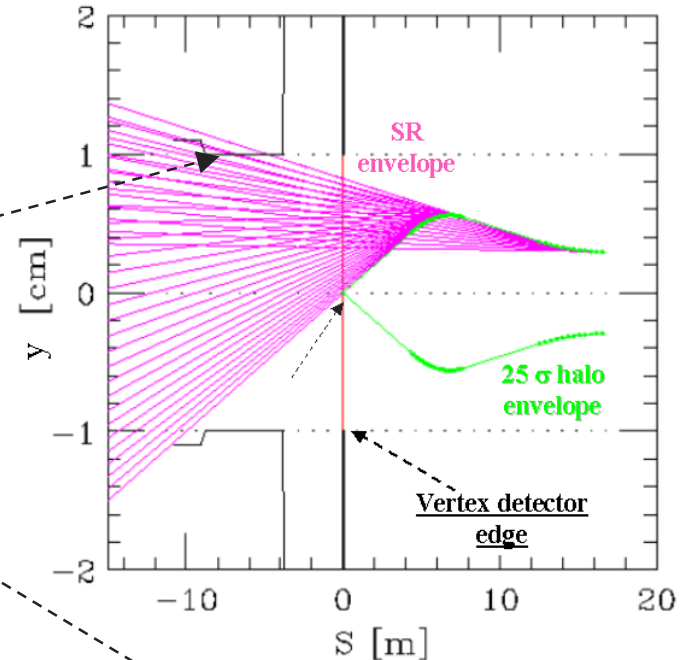


Open issues & 'sanity checks'

○ Synchrotron radiation

⊙ Concerns

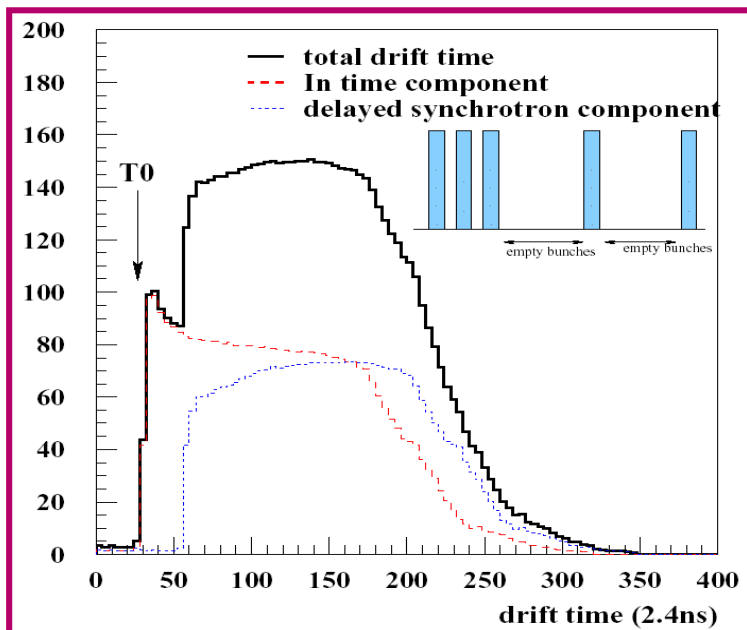
- ⌋ backscattering from downstream aperture limitations
- ⌋ edge- & tip- scattering from upstream SR masks
- ⌋ impact of a partially-shared beam line on SR masking?
 - compatibility of stay-clear apertures (spent beam, pairs, beamstrahlung γ) with effective masking of incoming SR
- ⌋ any hidden alligators?
 - consistency checks between independent calculations important (e.g. TESLA TDR vs. A. Drozhdin's results)



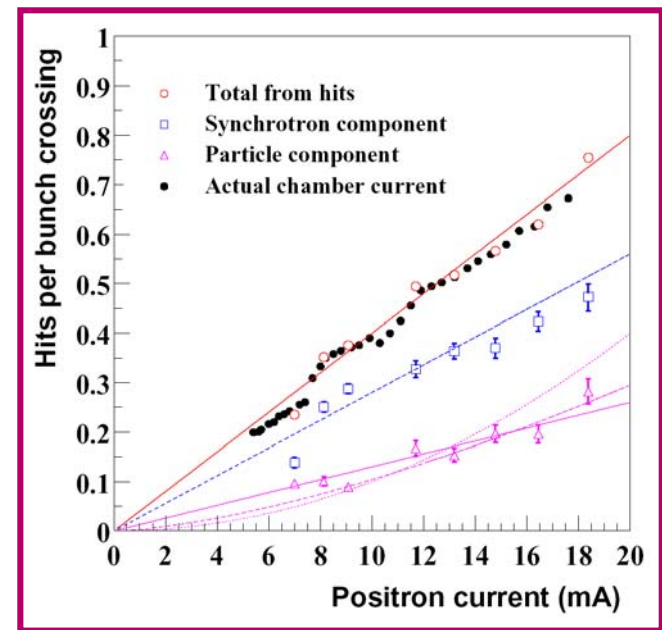
○ Synchrotron radiation (continued)

① Lessons from existing detectors

- › BaBar design: SR background dominated by tip-scattering
- › BELLE: 'fried' their first VDET by a combination of
 - improperly masked incoming-beam SR (very soft X-rays from XYCORs)
 - hard SR backscattered from the first beam-pipe wall on outgoing side
- › Zeus + H1: SR – much of it backscattered – absorbs a large fraction of their 'background budget'



Zeus
CTD



Conclusions

○ Detector tolerance levels:

- ① well-understood & under control for beam-beam sources
- ① still at the level of 'guesstimates' for incoming-beam backgrounds
 - › detailed 'physics-performance' simulations are required to quantify what is acceptable
 - › the '1 % occupancy limit' is probably adequate, at this stage, in most cases

○ Some open issues

- ① μ tolerance criteria need to be consolidated
- ① how do we quantify the impact of incident high-energy e^\pm losses inboard of the FD entrance?
- ① back- & edge- scattering of SR photons
 - › are known to be a (serious) problem in (some) existing detectors
 - › need to be modeled promptly, so we can
 - develop effective masking schemes
 - avoid overconstraining the collimation-system design

Acknowledgements

- *'Somebody' twisted my arm to give this talk, in spite of my attempt at passing it on to a more competent 'victim'...*
- *There are people in this room who have worked on backgrounds at a future LC quite a bit more than I have*
- *A lot of the material in this talk (whether conceptual or graphical) was originally produced by*
 - **Tom Markiewicz (as well as some of his NLC colleagues)**
 - **Ron Settles (as well as some other conveners of the TESLA detector study groups)**