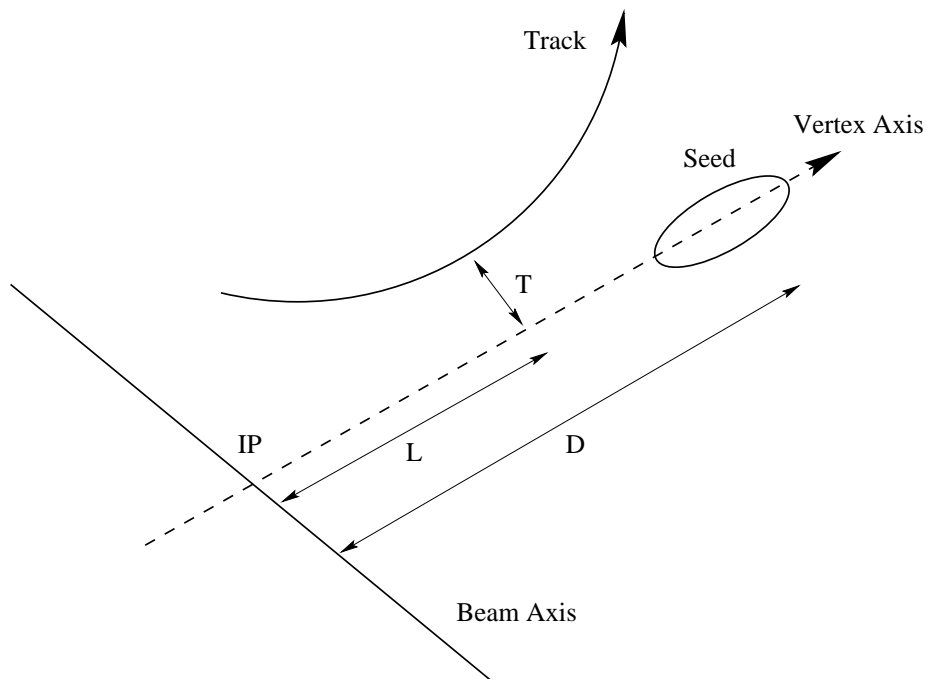


## SLD Flavor-Tag

- Find seed vertices with ZVTOP
- NN selection of “good” seeds
- NN attachment of remaining tracks to “good” seeds

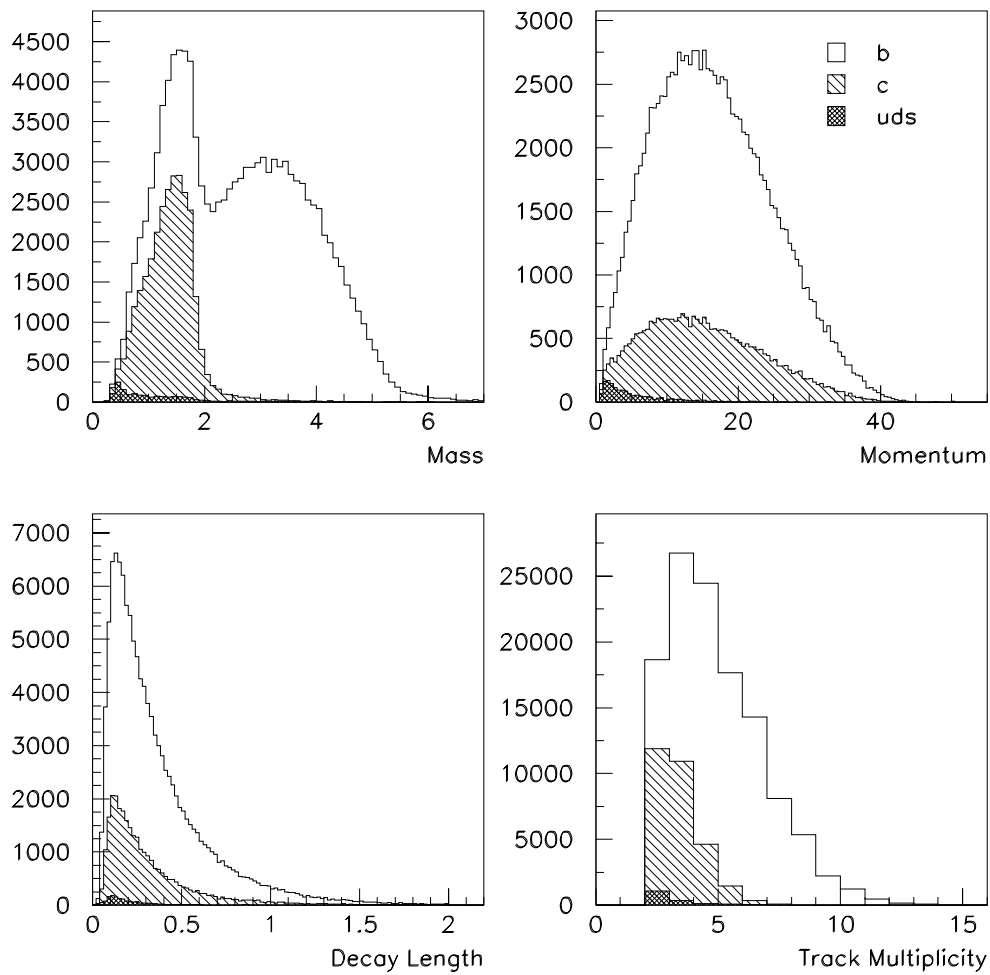


For selected tracks, calculate:

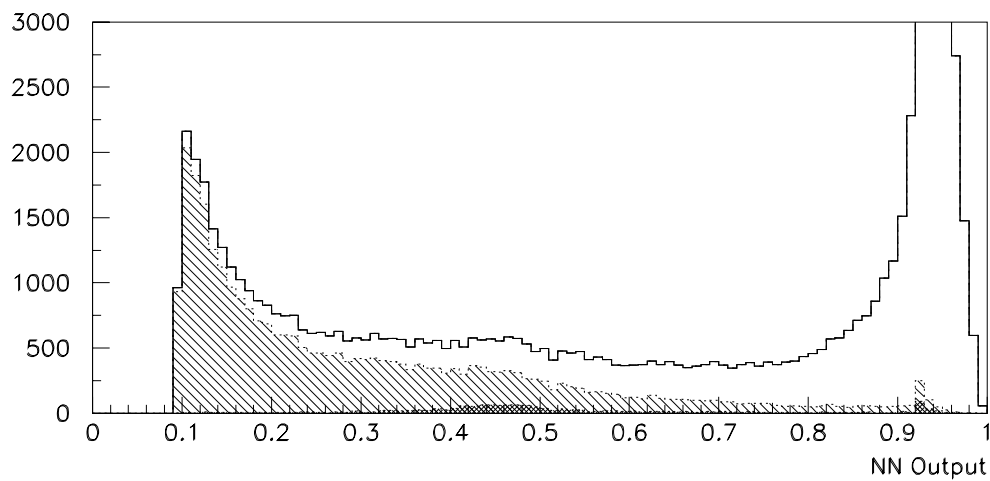
- Invariant mass, corrected for missing  $p_T$
- Charged momentum
- Decay length of fitted vertex from IP
- Charged multiplicity

These are fed into a final NN for charm/bottom separation

# NN inputs:



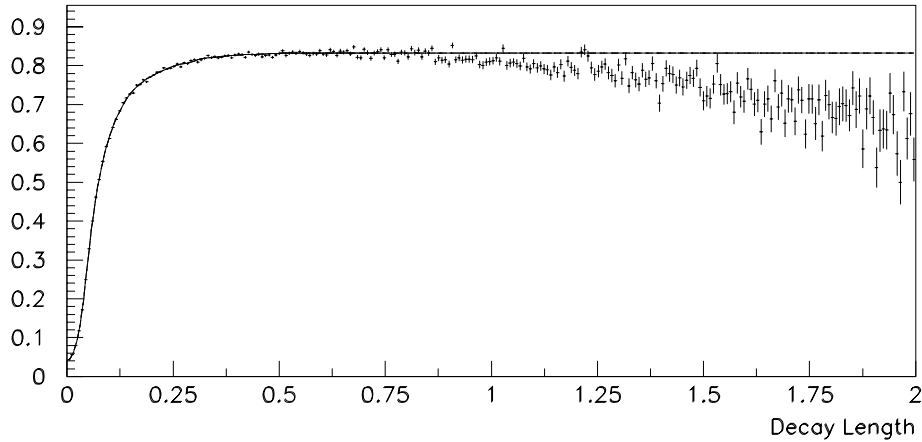
# NN output:



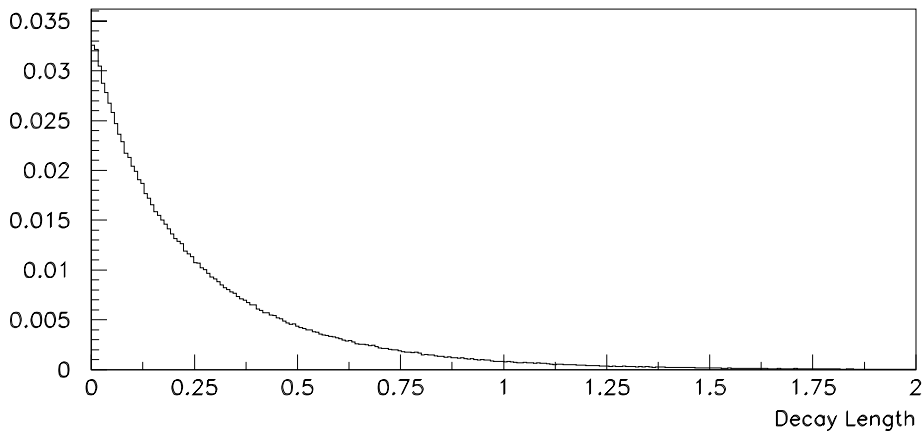
## Projection to LCD

Extrapolate SLD efficiencies to detector with better position resolution.

Start with tag efficiency vs.  $B, D$  decay length:



and decay length distribution:

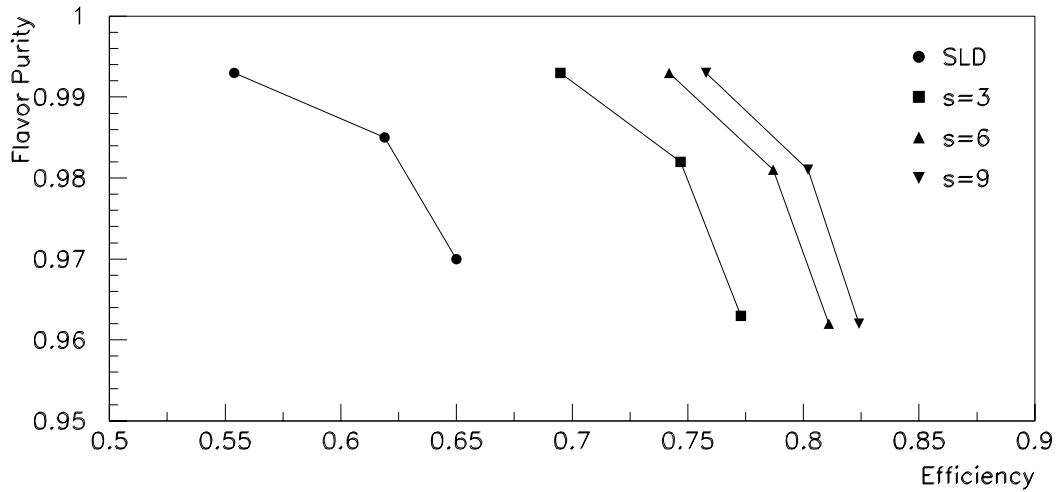


Then for a factor  $s$  better resolution:

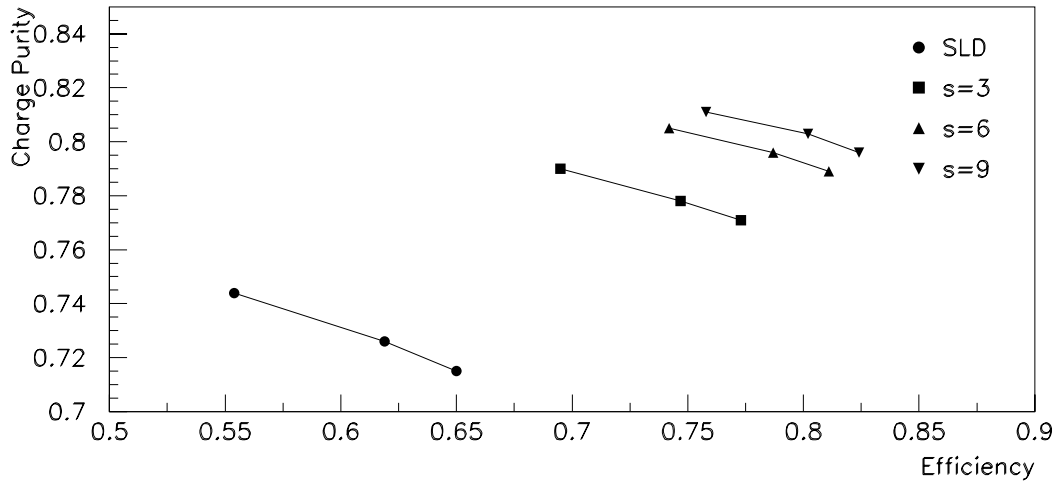
$$\epsilon_{new} = \int N(l)\epsilon(sl)dl$$

## Results: $b$ -tag

Calculate  $\epsilon_{new}$  for various values of  $s$  and  $NN_{out}$  cuts, both for  $b$  signal and  $c$  background. These purities don't include  $uds$  contamination.

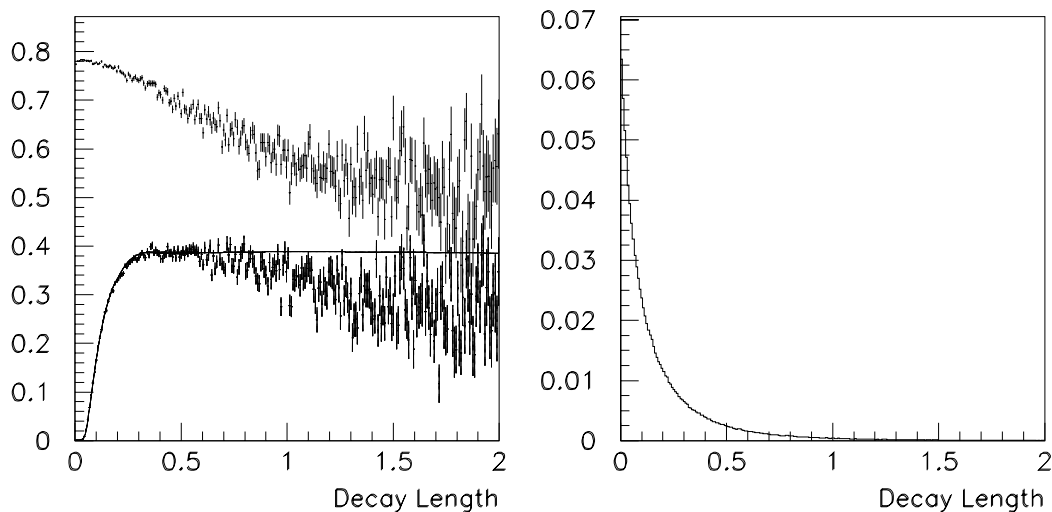


Can also calculate the efficiency to tag a  $B$  with a particular vertex charge. The “charge purity” is the fraction of tagged jets where the vertex charge equals the charge of the underlying  $B$ -hadron.

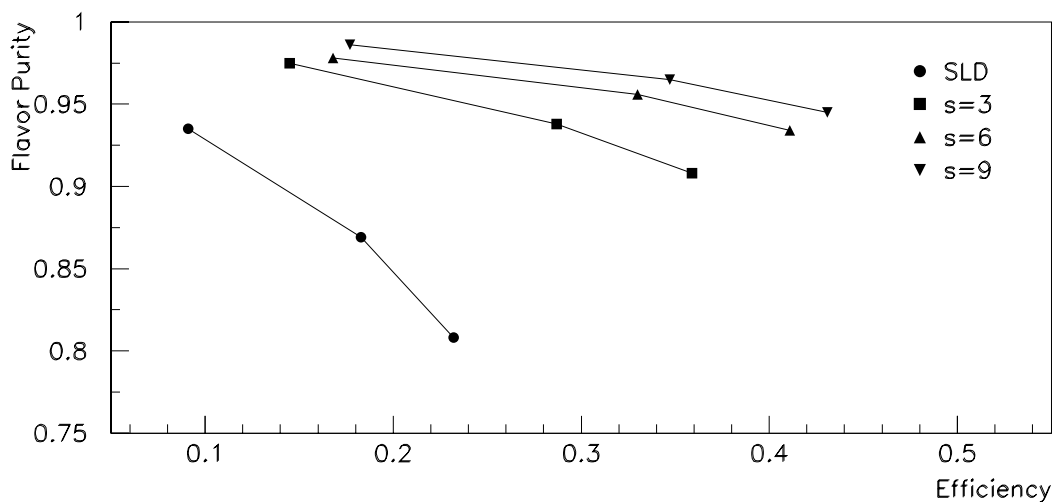


## Results: $c$ -tag

Can get bigger improvements here.  $D^0$  decays have a higher  $N_{chg} \geq 2$  fraction than  $D^\pm$  ones, so we see a higher fraction of vertex-able decays (top curve) as we look closer to the IP.



Since  $N_{chg}$  is generally small, improvements in tracking efficiency would probably help here as well.



The efficiency just to find a vertex (no  $c/b$  separation) plateaus at  $\sim 0.5$ .